

Learning Postgresql 10 Second Edition A Beginners Guide To Building High Performance Postgresql Database Solutions

A practical guide to administer, monitor and replicate your PostgreSQL 10 database Key Features Get to grips with the capabilities of PostgreSQL 10 to administer your database more efficiently Monitor, tune, secure and protect your database for optimal performance A step-by-step, recipe-based guide to help you tackle any problem in PostgreSQL 10 administration with ease Book Description PostgreSQL is a powerful, open source database management system with an enviable reputation for high performance and stability. With many new features in its arsenal, PostgreSQL 10 allows users to scale up their PostgreSQL infrastructure. This book takes a step-by-step, recipe-based approach to effective PostgreSQL administration. Throughout this book, you will be introduced to these new features such as logical replication, native table partitioning, additional query parallelism, and much more. You will learn how to tackle a variety of problems that are basically the pain points for any database administrator - from creating tables to managing views, from improving performance to securing your database. More importantly, the book pays special attention to topics such as monitoring roles, backup, and recovery of your PostgreSQL 10 database, ensuring high availability, concurrency, and replication. By the end of this book, you will know everything you need to know to be the go-to PostgreSQL expert in your organization. What you will learn Get to grips with the newly released PostgreSQL 10 features to improve database performance and reliability Manage open source PostgreSQL versions 10 on various platforms. Explore best practices for planning and designing live databases Select and implement robust backup and recovery techniques in PostgreSQL 10 Explore concise and clear guidance on replication and high availability Discover advanced technical tips for experienced users Who this book is for This book is for database administrators, data architects, developers, or anyone with an interest in planning for, or running, live production databases using PostgreSQL. It is most suited to those looking for hands-on solutions to any problem associated with PostgreSQL administration.

Learn everything you need to know to build efficient SQL queries using this easy-to-follow beginner's guide Key Features Explore all SQL statements in depth using a variety of examples Get to grips with database querying, data aggregate, manipulation, and much more Understand how to explore and process data of varying complexity to tell a story Book Description SQL is a powerful querying language that's used to store, manipulate, and retrieve data, and it is one of the most popular languages used by developers to query and analyze data efficiently. If you're looking for a comprehensive introduction to SQL, Learn SQL Database Programming will help you to get up to speed with using SQL to streamline your work in no time. Starting with an overview of relational database management systems, this book will show you how to set up and use MySQL Workbench and design a database using practical examples. You'll also discover how to query and manipulate data with SQL programming using MySQL Workbench. As you advance, you'll create a database, query single and multiple tables, and modify data using SQL querying. This SQL book covers advanced SQL techniques, including aggregate functions, flow control statements, error handling, and

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subqueries, and helps you process your data to present your findings. Finally, you'll implement best practices for writing SQL and designing indexes and tables. By the end of this SQL programming book, you'll have gained the confidence to use SQL queries to retrieve and manipulate data. What you will learn Install, configure, and use MySQL Workbench to restore a database Explore different data types such as string, numeric, and date and time Query a single table using the basic SQL SELECT statement and the FROM, WHERE, and ORDER BY clauses Query multiple tables by understanding various types of table relationships Modify data in tables using the INSERT, UPDATE, and DELETE statements Use aggregate functions to group and summarize data Detect bad data, duplicates, and irrelevant values while processing data Who this book is for This book is for business analysts, SQL developers, database administrators, and students learning SQL. If you want to learn how to query and manipulate SQL data for database administration tasks or simply extract and organize relevant data for analysis, you'll find this book useful. No prior SQL experience is required.

Master PostgreSQL 12 features such as advanced indexing, high availability, monitoring, and much more to efficiently manage and maintain your database Key Features Grasp advanced PostgreSQL 12 concepts with real-world examples and sample datasets Explore query parallelism, data replication, database administration, and more Extend PostgreSQL functionalities to suit your organization's needs with minimal effort Book Description Thanks to its reliability, robustness, and high performance, PostgreSQL has become the most advanced open source database on the market. This third edition of Mastering PostgreSQL helps you build dynamic database solutions for enterprise applications using the latest release of PostgreSQL, which enables database analysts to design both physical and technical aspects of system architecture with ease. Starting with an introduction to the newly released features in PostgreSQL 12, this book will help you build efficient and fault-tolerant PostgreSQL applications. You'll thoroughly examine the advanced features of PostgreSQL, including logical replication, database clusters, performance tuning, monitoring, and user management. You'll also work with the PostgreSQL optimizer, configure PostgreSQL for high speed, and understand how to move from Oracle to PostgreSQL. As you progress through the chapters, you'll cover transactions, locking, indexes, and how to optimize queries for improved performance. Additionally, you'll learn how to manage network security and explore backups and replications while understanding useful PostgreSQL extensions to help you in optimizing the performance of large databases. By the end of this PostgreSQL book, you'll be able to get the most out of your database by implementing advanced administrative tasks effortlessly. What you will learn Understand the advanced SQL functions in PostgreSQL 12 Use indexing features in PostgreSQL to fine-tune the performance of queries Work with stored procedures and manage backup and recovery Master replication and failover techniques to reduce data loss Replicate PostgreSQL database systems to create backups and to scale your database Manage and improve the security of your server to protect your data Troubleshoot your PostgreSQL instance for solutions to common and not-so-common problems Who this book is for This book is for PostgreSQL developers and administrators and database professionals who want to implement advanced functionalities and master complex administrative tasks with PostgreSQL 12. Prior exposure to PostgreSQL as well as familiarity with the basics of

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database administration is expected.

Summary PostGIS in Action, Second Edition teaches readers of all levels to write spatial queries that solve real-world problems. It first gives you a background in vector-, raster-, and topology-based GIS and then quickly moves into analyzing, viewing, and mapping data. This second edition covers PostGIS 2.0 and 2.1 series, PostgreSQL 9.1, 9.2, and 9.3 features, and shows you how to integrate with other GIS tools. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Processing data tied to location and topology requires specialized know-how. PostGIS is a free spatial database extender for PostgreSQL, every bit as good as proprietary software. With it, you can easily create location-aware queries in just a few lines of SQL code and build the back end for a mapping, raster analysis, or routing application with minimal effort. PostGIS in Action, Second Edition teaches you to solve real-world geodata problems. It first gives you a background in vector-, raster-, and topology-based GIS and then quickly moves into analyzing, viewing, and mapping data. You'll learn how to optimize queries for maximum speed, simplify geometries for greater efficiency, and create custom functions for your own applications. You'll also learn how to apply your existing GIS knowledge to PostGIS and integrate with other GIS tools. Familiarity with relational database and GIS concepts is helpful but not required. What's Inside An introduction to spatial databases Geometry, geography, raster, and topology spatial types, functions, and queries Applying PostGIS to real-world problems Extending PostGIS to web and desktop applications Updated for PostGIS 2.x and PostgreSQL 9.x About the Authors Regina Obe and Leo Hsu are database consultants and authors. Regina is a member of the PostGIS core development team and the Project Steering Committee. Table of Contents PART 1 INTRODUCTION TO POSTGIS What is a spatial database? Spatial data types Spatial reference system considerations Working with real data Using PostGIS on the desktop Geometry and geography functions Raster functions PostGIS TIGER geocoder Geometry relationships PART 2 PUTTING POSTGIS TO WORK Proximity analysis Geometry and geography processing Raster processing Building and using topologies Organizing spatial data Query performance tuning PART 3 USING POSTGIS WITH OTHER TOOLS Extending PostGIS with pgRouting and procedural languages Using PostGIS in web applications

Learning Heroku Postgres is targeted at developers and database admins. Even if you're new to Heroku Postgres, you'll be able to master both the basic as well as advanced features of Heroku Postgres. Since Heroku Postgres is incredibly user-friendly, no previous experience in computer coding or programming is required.

Learn how to perform data analysis with the R language and software environment, even if you have little or no programming experience. With the tutorials in this hands-on guide, you'll learn how to use the essential R tools you need to know to analyze data, including data types and programming concepts. The second half of Learning R shows you real data analysis in action by covering everything from importing data to publishing your results. Each chapter in the book includes a quiz on what you've learned, and concludes with exercises, most of which involve writing R code. Write a simple R program, and discover what the language can do Use data types such as vectors, arrays, lists, data frames, and strings Execute code conditionally or repeatedly

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with branches and loops Apply R add-on packages, and package your own work for others Learn how to clean data you import from a variety of sources Understand data through visualization and summary statistics Use statistical models to pass quantitative judgments about data and make predictions Learn what to do when things go wrong while writing data analysis code Mastering Rust, Second Edition covers a comprehensive list of topics that will help you gain deeper insights into the language. It will allow you how to create high performing applications effortlessly.

In this book, you will create three Java GUI applications using MySQL, MariaDB, and PostgreSQL. In this book, you will learn how to build from scratch a database management system using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. Gradually and step by step, you will be taught how to utilize three different databases in Java. In chapter one, you will create School database and its six tables. In chapter two, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In chapter three, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In chapter four, you will study how to query the six tables. In chapter five, you will learn the basics of cryptography using Java. Here, you will learn how to write a Java program to count Hash, MAC (Message Authentication Code), store keys in a KeyStore, generate PrivateKey and PublicKey, encrypt / decrypt data, and generate and verify digital prints. In chapter six, you will create Bank database and its tables. In chapter seven, you will learn how to create and store salt passwords and verify them. You will create a Login table. In this case, you will see how to create a Java GUI using NetBeans to implement it. In addition to the Login table, in this chapter you will also create a Client table. In the case of the Client table, you will learn how to generate and save public and private keys into a database. You will also learn how to encrypt / decrypt data and save the results into a database. In chapter eight, you will create an Account table. This account table has the following ten fields: account_id (primary key), client_id (primarykey), account_number, account_date, account_type, plain_balance, cipher_balance, decipher_balance, digital_signature, and signature_verification. In this case, you will learn how to implement generating and verifying digital prints and storing the results into a database. In chapter nine, you will create a Client_Data table, which has the following seven fields: client_data_id (primary key), account_id (primary_key), birth_date, address, mother_name, telephone, and photo_path. In chapter ten, you will be taught how to create Crime database and its tables. In chapter eleven, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. In chapter twelve, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. In chapter thirteen, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table

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has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. In chapter fourteen, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter fifteen, you will add two tables: Victim and File_Case. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The File_Case has seven columns: file_case_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables.

The beating heart of any product or service business is returning clients. Don't let your hard-won customers vanish, taking their money with them. In *Fighting Churn with Data* you'll learn powerful data-driven techniques to maximize customer retention and minimize actions that cause them to stop engaging or unsubscribe altogether. Summary The beating heart of any product or service business is returning clients. Don't let your hard-won customers vanish, taking their money with them. In *Fighting Churn with Data* you'll learn powerful data-driven techniques to maximize customer retention and minimize actions that cause them to stop engaging or unsubscribe altogether. This hands-on guide is packed with techniques for converting raw data into measurable metrics, testing hypotheses, and presenting findings that are easily understandable to non-technical decision makers. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Keeping customers active and engaged is essential for any business that relies on recurring revenue and repeat sales. Customer turnover—or “churn”—is costly, frustrating, and preventable. By applying the techniques in this book, you can identify the warning signs of churn and learn to catch customers before they leave. About the book *Fighting Churn with Data* teaches developers and data scientists proven techniques for stopping churn before it happens. Packed with real-world use cases and examples, this book teaches you to convert raw data into measurable behavior metrics, calculate customer lifetime value, and improve churn forecasting with demographic data. By following Zuora Chief Data Scientist Carl Gold's methods, you'll reap the benefits of high customer retention. What's inside Calculating churn metrics Identifying user behavior that predicts churn Using churn reduction tactics with customer segmentation Applying churn analysis techniques to other business areas Using AI for accurate churn forecasting About the reader For readers with basic data analysis skills, including Python and SQL. About the author Carl Gold (PhD) is the Chief Data Scientist at Zuora, Inc., the industry-leading subscription

management platform. Table of Contents: PART 1 - BUILDING YOUR ARSENAL 1 The world of churn 2 Measuring churn 3 Measuring customers 4 Observing renewal and churn PART 2 - WAGING THE WAR 5 Understanding churn and behavior with metrics 6 Relationships between customer behaviors 7 Segmenting customers with advanced metrics PART 3 - SPECIAL WEAPONS AND TACTICS 8 Forecasting churn 9 Forecast accuracy and machine learning 10 Churn demographics and firmographics 11 Leading the fight against churn

In this book, you will learn PyQt5 with accompanied by a step-by-step tutorial to develop postgresql-base applications. In the first chapter, you will learn to use several widgets in PyQt5: Display a welcome message; Use the Radio Button widget; Grouping radio buttons; Displays options in the form of a check box; and Display two groups of check boxes. In chapter two, you will learn to use the following topics: Using Signal / Slot Editor; Copy and place text from one Line Edit widget to another; Convert data types and make a simple calculator; Use the Spin Box widget; Use scrollbars and sliders; Using the Widget List; Select a number of list items from one Widget List and display them on another Widget List widget; Add items to the Widget List; Perform operations on the Widget List; Use the Combo Box widget; Displays data selected by the user from the Calendar Widget; Creating a hotel reservation application; and Display tabular data using Table Widgets. In the next two chapters, you will get introduction of postgresql. And then, you will learn querying data from the postgresql using Python including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using Python, updating data in postgresql database using Python, calling postgresql stored function using Python, deleting data from a postgresql table using Python, and postgresql Python transaction. In the fourth chapter, you will study: Creating the initial three table in the School database project: Teacher table, Class table, and Subject table; Creating database configuration files; Creating a Python GUI for viewing and navigating the contents of each table. Creating a Python GUI for inserting and editing tables; and Creating a Python GUI to merge and query the three tables. In last chapter, you will learn: Creating the main form to connect all forms; Creating a project that will add three more tables to the school database: the Student table, the Parent table, and the Tuition table; Creating a Python GUI to view and navigate the contents of each table; Creating a Python GUI for editing, inserting, and deleting records in each table; Create a Python GUI to merge and query the three tables and all six tables. Finally, this book is hopefully useful for you.

This book includes the newly introduced features in PostgreSQL 11, and shows you how to build better PostgreSQL applications, and administer your PostgreSQL database efficiently. You will master the advanced features of PostgreSQL and acquire the necessary skills to build efficient database solutions.

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If you are a database developer who wants to learn how to design and implement databases for application development using PostgreSQL, this is the book for you. Existing knowledge of basic database concepts and some programming experience is required

In this book, you will learn how to create powerful machine learning based applications for a wide variety of problems leveraging different data services from the Google Cloud Platform. Finally, you will know the main difficulties that you may encounter and get appropriate strategies to overcome these difficulties and build efficient systems.

This book will get you up and running with building efficient relational database solutions right from scratch with the newest features of PostgreSQL 11. You will learn the end-to-end working of relational databases and how to work with database structures. You will also be able to write essential SQL statements, perform data manipulation and ...

With more than 600 security tools in its arsenal, the Kali Linux distribution can be overwhelming. Experienced and aspiring security professionals alike may find it challenging to select the most appropriate tool for conducting a given test. This practical book covers Kali's expansive security capabilities and helps you identify the tools you need to conduct a wide range of security tests and penetration tests. You'll also explore the vulnerabilities that make those tests necessary. Author Ric Messier takes you through the foundations of Kali Linux and explains methods for conducting tests on networks, web applications, wireless security, password vulnerability, and more. You'll discover different techniques for extending Kali tools and creating your own toolset. Learn tools for stress testing network stacks and applications Perform network reconnaissance to determine what's available to attackers Execute penetration tests using automated exploit tools such as Metasploit Use cracking tools to see if passwords meet complexity requirements Test wireless capabilities by injecting frames and cracking passwords Assess web application vulnerabilities with automated or proxy-based tools Create advanced attack techniques by extending Kali tools or developing your own Use Kali Linux to generate reports once testing is complete

Implement TensorFlow's offerings such as TensorBoard, TensorFlow.js, TensorFlow Probability, and TensorFlow Lite to build smart automation projects Key Features Use machine learning and deep learning principles to build real-world projects Get to grips with TensorFlow's impressive range of module offerings Implement projects on GANs, reinforcement learning, and capsule network Book Description TensorFlow has transformed the way machine learning is perceived. TensorFlow Machine Learning Projects teaches you how to exploit the benefits—simplicity, efficiency, and flexibility—of using TensorFlow in various real-world projects. With the help of this book, you'll not only learn how to build advanced projects using different datasets but also be able to tackle common challenges using a range of libraries from the TensorFlow ecosystem. To start with, you'll get to grips with using TensorFlow for machine learning projects; you'll

explore a wide range of projects using TensorFlow and TensorBoard for detecting exoplanets, TensorFlow.js for sentiment analysis, and TensorFlow Lite for digit classification. As you make your way through the book, you'll build projects in various real-world domains, incorporating natural language processing (NLP), the Gaussian process, autoencoders, recommender systems, and Bayesian neural networks, along with trending areas such as Generative Adversarial Networks (GANs), capsule networks, and reinforcement learning. You'll learn how to use the TensorFlow on Spark API and GPU-accelerated computing with TensorFlow to detect objects, followed by how to train and develop a recurrent neural network (RNN) model to generate book scripts. By the end of this book, you'll have gained the required expertise to build full-fledged machine learning projects at work. What you will learn Understand the TensorFlow ecosystem using various datasets and techniques Create recommendation systems for quality product recommendations Build projects using CNNs, NLP, and Bayesian neural networks Play Pac-Man using deep reinforcement learning Deploy scalable TensorFlow-based machine learning systems Generate your own book script using RNNs Who this book is for TensorFlow Machine Learning Projects is for you if you are a data analyst, data scientist, machine learning professional, or deep learning enthusiast with basic knowledge of TensorFlow. This book is also for you if you want to build end-to-end projects in the machine learning domain using supervised, unsupervised, and reinforcement learning techniques

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Leverage the power of Redis 4.x to develop, optimize and administer your Redis solutions with ease Key Features Build, deploy and administer high performance and scalable applications in Redis Covers a range of important tasks - including development and administration of Redis A practical guide that takes your understanding of Redis to the next level Book Description Redis is considered the world's most popular key-value store database. Its versatility and the wide variety of use cases it enables have made it a popular choice of database for many enterprises. Based on the latest version of Redis, this book provides both step-by-step recipes and relevant the background information required to utilize its features to the fullest. It covers everything from a basic understanding of Redis data types to advanced aspects of Redis high availability, clustering, administration, and troubleshooting. This book will be your great companion to master all aspects of Redis. The book starts off by installing and configuring Redis for you to get started with ease. Moving on, all the data types and features of Redis are introduced in detail. Next, you will learn how to develop applications with Redis in Java, Python, and the Spring Boot web framework. You will also learn replication tasks, which will help you to troubleshoot replication issues. Furthermore, you will learn the steps that need to be undertaken to ensure high availability on your cluster and during production deployment. Toward the end of the book, you will learn the topmost tasks that will help you to troubleshoot your ecosystem efficiently, along with extending Redis by using different modules. What you

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will learn Install and configure your Redis instance Explore various data types and commands in Redis Build client-side applications as well as a Big Data framework with Redis Manage data replication and persistence in Redis Implement high availability and data sharding in Redis Extend Redis with Redis Module Benchmark, debug, fine-tune and troubleshoot various issues in Redis Who this book is for This book is for database administrators, developers and architects who want to tackle the common and not so common problems associated with the different development and administration-related tasks in Redis. A fundamental understanding of Redis is expected to get the best out of this book.

A comprehensive guide to get started with Java and gain insights into major concepts such as object-oriented, functional, and reactive programming Key Features Strengthen your knowledge of important programming concepts and the latest features in Java Explore core programming topics including GUI programming, concurrency, and error handling Learn the idioms and best practices for writing high-quality Java code Book Description Java is one of the preferred languages among developers, used in everything right from smartphones, and game consoles to even supercomputers, and its new features simply add to the richness of the language. This book on Java programming begins by helping you learn how to install the Java Development Kit. You will then focus on understanding object-oriented programming (OOP), with exclusive insights into concepts like abstraction, encapsulation, inheritance, and polymorphism, which will help you when programming for real-world apps. Next, you'll cover fundamental programming structures of Java such as data structures and algorithms that will serve as the building blocks for your apps. You will also delve into core programming topics that will assist you with error handling, debugging, and testing your apps. As you progress, you'll move on to advanced topics such as Java libraries, database management, and network programming, which will hone your skills in building professional-grade apps. Further on, you'll understand how to create a graphic user interface using JavaFX and learn to build scalable apps by taking advantage of reactive and functional programming. By the end of this book, you'll not only be well versed with Java 10, 11, and 12, but also gain a perspective into the future of this language and software development in general. What you will learn Learn and apply object-oriented principles Gain insights into data structures and understand how they are used in Java Explore multithreaded, asynchronous, functional, and reactive programming Add a user-friendly graphic interface to your application Find out what streams are and how they can help in data processing Discover the importance of microservices and use them to make your apps robust and scalable Explore Java design patterns and best practices to solve everyday problems Learn techniques and idioms for writing high-quality Java code Who this book is for Students, software developers, or anyone looking to learn new skills or even a language will find this book useful. Although this book is for beginners, professional programmers can benefit from it too. Previous knowledge of Java or any programming language is not required.

PostgreSQL is increasingly utilized in all kind of applications, starting from desktop to web and mobile applications. In this book, you will find the best ways to design, monitor and maintain your PostgreSQL solution, with suggestions and tips for high performance, troubleshooting and high availability.

"A practical guide to the Advanced Open Source Database"--Cover.

Get started with PostgreSQL on the cloud and discover the advantages, disadvantages, and limitations of the cloud services from Amazon, Rackspace, Google, and Azure. Once you have chosen your cloud service, you will focus on securing it and developing a back-up strategy for your PostgreSQL instance as part of your long-term plan. Beginning PostgreSQL on the Cloud covers other essential topics such as setting up replication and high availability; encrypting your saved cloud data; creating a connection pooler for your database; and monitoring

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PostgreSQL on the cloud. The book concludes by showing you how to install and configure some of the tools that will help you get started with PostgreSQL on the cloud. This book shows you how database as a service enables you to spread your data across multiple data centers, ensuring that it is always accessible. You'll discover that this model does not expect you to install and maintain databases yourself because the database service provider does it for you. You no longer have to worry about the scalability and high availability of your database. What You Will Learn Migrate PostgreSQL to the cloud Choose the best configuration and specifications of cloud instances Set up a backup strategy that enables point-in-time recovery Use connection pooling and load balancing on cloud environments Monitor database environments on the cloud Who This Book Is For Those who are looking to migrate to PostgreSQL on the Cloud. It will also help database administrators in setting up a cloud environment in an optimized way and help them with their day-to-day tasks.

This book explains relational theory in practice, and demonstrates through two projects how you can apply it to your use of PostgreSQL and SQLite databases. This book covers the important requirements of teaching databases with a practical and progressive perspective. This book offers the straightforward, practical answers you need to help you do your job. This hands-on tutorial/reference/guide to PostgreSQL and SQLite is not only perfect for students and beginners, but it also works for experienced developers who aren't getting the most from both databases. In designing a GUI and as an IDE, you will make use Qt Designer. In the first chapter, you will learn to use several widgets in PyQt5: Display a welcome message; Use the Radio Button widget; Grouping radio buttons; Displays options in the form of a check box; and Display two groups of check boxes. In chapter two, you will learn to use the following topics: Using Signal / Slot Editor; Copy and place text from one Line Edit widget to another; Convert data types and make a simple calculator; Use the Spin Box widget; Use scrollbars and sliders; Using the Widget List; Select a number of list items from one Widget List and display them on another Widget List widget; Add items to the Widget List; Perform operations on the Widget List; Use the Combo Box widget; Displays data selected by the user from the Calendar Widget; Creating a hotel reservation application; and Display tabular data using Table Widgets. In chapter three, you will learn: How to create the initial three tables project in the School database: Teacher, Class, and Subject tables; How to create database configuration files; How to create a Python GUI for inserting and editing tables; How to create a Python GUI to join and query the three tables. In chapter four, you will learn how to: Create a main form to connect all forms; Create a project will add three more tables to the school database: Student, Parent, and Tuition tables; Create a Python GUI for inserting and editing tables; Create a Python GUI to join and query over the three tables. In chapter five, you will join the six classes, Teacher, TClass, Subject, Student, Parent, and Tuition and make queries over those tables. In chapter six and chapter seven, you will get introduction of postgresql. And then, you will learn querying data from the postgresql using Python including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using Python, updating data in postgresql database using Python, calling postgresql stored function using Python, deleting data from a postgresql table using Python, and postgresql Python transaction. In chapter eight, you will create dan configure PotgreSQL database. In this chapter, you will create Suspect table in crime database. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for this table. In chapter nine, you will create a table with the name Feature_Extraction, which has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. The six fields (except keys) will have a VARCHAR data type (200). You will also create GUI to display, edit, insert, and delete for this table. In chapter ten, you will create two tables,

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Police and Investigator. The Police table has six columns: police_id (primary key), province, city, address, telephone, and photo. The Investigator table has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for both tables. In chapter eleven, you will create two tables, Victim and Case_File. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File table has seven columns: case_file_id (primary key), suspect_id (foreign key), police_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. You will create GUI to display, edit, insert, and delete for both tables as well.

Create 2D maps and 3D scenes, analyze GIS data, and share your results with the GIS community using the latest ArcGIS Pro 2 features
Key Features Get up to speed with the new ribbon-based user interface, projects, models, and common workflows in ArcGIS Pro 2 Learn how to visualize, maintain, and analyze GIS data Automate analysis and processes with ModelBuilder and Python scripts Book Description Armed with powerful tools to visualize, maintain, and analyze data, ArcGIS Pro 2 is Esri's newest desktop geographic information system (GIS) application that uses the modern ribbon interface and a 64-bit processor to make using GIS faster and more efficient. This second edition of Learning ArcGIS Pro will show you how you can use this powerful desktop GIS application to create maps, perform spatial analysis, and maintain data. The book begins by showing you how to install ArcGIS and listing the software and hardware prerequisites. You'll then understand the concept of named user licensing and learn how to navigate the new ribbon interface to leverage the power of ArcGIS Pro for managing geospatial data. Once you've got to grips with the new interface, you'll build your first GIS project and understand how to use the different project resources available. The book shows you how to create 2D and 3D maps by adding layers and setting and managing the symbology and labeling. You'll also discover how to use the analysis tool to visualize geospatial data. In later chapters, you'll be introduced to Arcade, the new lightweight expression language for ArcGIS, and then advance to creating complex labels using Arcade expressions. Finally, you'll use Python scripts to automate and standardize tasks and models in ArcGIS Pro. By the end of this ArcGIS Pro book, you'll have developed the core skills needed for using ArcGIS Pro 2.x competently. What you will learn Navigate the user interface to create maps, perform analysis, and manage data Display data based on discrete attribute values or range of values Label features on a GIS map based on one or more attributes using Arcade Create map books using the map series functionality Share ArcGIS Pro maps, projects, and data with other GIS community members Explore the most used geoprocessing tools for performing spatial analysis Create Tasks based on common workflows to standardize processes Automate processes using ModelBuilder and Python scripts Who this book is for If you want to learn ArcGIS Pro to create maps and, edit and analyze geospatial data, this ArcGIS book is for you. No knowledge of GIS fundamentals or experience with any GIS tool or ArcGIS software suite is required. Basic Windows skills, such as navigating and file management, are all you need.

This book will get you up and running with the working of relational databases, data modeling, data manipulation, and more. You will learn to build efficient relational database solutions from scratch using the latest features of PostgreSQL 12 and 13. You'll also be able to identify bottlenecks to enhance the performance of database applications.

Leverage the power of PostgreSQL 10 to build powerful database and data warehousing applications.About This Book* Be introduced to the concept of relational databases and PostgreSQL, one of the fastest growing open source databases in the world*

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Learn client-side and server-side programming in PostgreSQL, and how to administer PostgreSQL databases* Discover tips on implementing efficient database solutions with PostgreSQL 10Who This Book Is ForIf you're interested in learning more about PostgreSQL - one of the most popular relational databases in the world, then this book is for you. Those looking to build solid database or data warehousing applications with PostgreSQL 10 will also find this book a useful resource. No prior knowledge of database programming or administration is required to get started with this book.What You Will Learn* Understand the fundamentals of relational databases, relational algebra, and data modeling* Install a PostgreSQL cluster, create a database, and implement your data model* Create tables and views, define indexes, and implement triggers, stored procedures, and other schema objects* Use the Structured Query Language (SQL) to manipulate data in the database* Implement business logic on the server side with triggers and stored procedures using PL/pgSQL* Make use of advanced data types supported by PostgreSQL 10: Arrays, hstore, JSONB, and others* Develop OLAP database solutions using the most recent features of PostgreSQL 10* Connect your Python applications to a PostgreSQL database and work with the data efficiently* Test your database code, find bottlenecks, improve performance, and enhance the reliability of the database applicationsIn DetailPostgreSQL is one of the most popular open source databases in the world, and supports the most advanced features included in SQL standards and beyond. This book will familiarize you with the latest new features released in PostgreSQL 10, and get you up and running with building efficient PostgreSQL database solutions from scratch.We'll start with the concepts of relational databases and their core principles. Then you'll get a thorough introduction to PostgreSQL and the new features introduced in PostgreSQL 10. We'll cover the Data Definition Language (DDL) with an emphasis on PostgreSQL, and the common DDL commands supported by ANSI SQL. You'll learn to create tables, define integrity constraints, build indexes, and set up views and other schema objects.Moving on, you'll get to know the concepts of Data Manipulation Language (DML) and PostgreSQL server-side programming capabilities using PL/pgSQL. This will give you a very robust background to develop, tune, test, and troubleshoot your database application. We'll also explore the NoSQL capabilities of PostgreSQL and connect to your PostgreSQL database to manipulate data objects.By the end of this book, you'll have a thorough understanding of the basics of PostgreSQL 10 and will have the necessary skills to build efficient database solutions.Style and approachThis book is a comprehensive beginner level tutorial on PostgreSQL and introduces the features of the newest version 10, along with explanation of concepts in a very easy to understand manner. Practical tips and examples are provided at every step to ensure you are able to grasp each topic as quickly as possible. This step-by-step guide to explore database programming using Java is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a programmer. Each brief chapter covers the material for one week of a college course to help you practice what you've learned. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQLite using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create

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databases, create tables, fill tables, and manipulate table contents is done. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In chapter three, you will create a PostgreSQL database, named School, and its tables. In chapter four, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In chapter five, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In chapter six, you will study how to query the six tables. In chapter seven, you will be shown how to create SQLite database and tables with Java. In chapter eight, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. Digital image techniques to extract image features used in this chapter are grascaling, sharpening, inverting, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For readers, you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching. In chapter nine, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. In chapter ten, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In chapter eleven, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter twelve, you will add two tables: Victim and Case_File. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and

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photo. The Case_File has seven columns: case_file_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database programming skills for every Java/PostgreSQL/SQLite programmer.

Leverage the power of PostgreSQL 10 to build powerful database and data warehousing applications. About This Book Be introduced to the concept of relational databases and PostgreSQL, one of the fastest growing open source databases in the world Learn client-side and server-side programming in PostgreSQL, and how to administer PostgreSQL databases Discover tips on implementing efficient database solutions with PostgreSQL 10 Who This Book Is For If you're interested in learning more about PostgreSQL - one of the most popular relational databases in the world, then this book is for you. Those looking to build solid database or data warehousing applications with PostgreSQL 10 will also find this book a useful resource. No prior knowledge of database programming or administration is required to get started with this book. What You Will Learn Understand the fundamentals of relational databases, relational algebra, and data modeling Install a PostgreSQL cluster, create a database, and implement your data model Create tables and views, define indexes, and implement triggers, stored procedures, and other schema objects Use the Structured Query Language (SQL) to manipulate data in the database Implement business logic on the server side with triggers and stored procedures using PL/pgSQL Make use of advanced data types supported by PostgreSQL 10: Arrays, hstore, JSONB, and others Develop OLAP database solutions using the most recent features of PostgreSQL 10 Connect your Python applications to a PostgreSQL database and work with the data efficiently Test your database code, find bottlenecks, improve performance, and enhance the reliability of the database applications In Detail PostgreSQL is one of the most popular open source databases in the world, and supports the most advanced features included in SQL standards and beyond. This book will familiarize you with the latest new features released in PostgreSQL 10, and get you up and running with building efficient PostgreSQL database solutions from scratch. We'll start with the concepts of relational databases and their core principles. Then you'll get a thorough introduction to PostgreSQL and the new features introduced in PostgreSQL 10. We'll cover the Data Definition Language (DDL) with an emphasis on PostgreSQL, and the common DDL commands supported by ANSI SQL. You'll learn to create tables, define integrity constraints, build indexes, and set up views and other schema objects. Moving on, you'll get to know the concepts of Data Manipulation Language (DML) and PostgreSQL server-side programming capabilities using PL/pgSQL. This will give you a very robust background to develop, tune, test, and troubleshoot your database application. We'll also explore the NoSQL capabilities of PostgreSQL and connect to your PostgreSQL database to manipulate data objects. By the end of this book, you'll have a thorough understanding of the basics of PostgreSQL 10 and will have the necessary skills to build efficient database solutions. Style and approach This book is a comprehensive beginner level tutorial on PostgreSQL and introduces the features of the newest version 10, along with explanation of concepts in a very easy to understand manner. Practical tips and examples are provided at every step to ensure you are able to grasp each topic as quickly as possible.

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Master the capabilities of PostgreSQL 10 to efficiently manage and maintain your database Key Features Your one-stop guide to mastering advanced concepts in PostgreSQL 10 with ease Master query optimization, replication, and high availability with PostgreSQL Extend the functionalities of your PostgreSQL instance to suit your organizational needs with minimal effort Book Description PostgreSQL is an open source database used for handling large datasets (big data) and as a JSON document database. This book highlights the newly introduced features in PostgreSQL 10, and shows you how you can build better PostgreSQL applications, and administer your PostgreSQL database more efficiently. We begin by explaining advanced database design concepts in PostgreSQL 10, along with indexing and query optimization. You will also see how to work with event triggers and perform concurrent transactions and table partitioning, along with exploring SQL and server tuning. We will walk you through implementing advanced administrative tasks such as server maintenance and monitoring, replication, recovery, high availability, and much more. You will understand common and not-so-common troubleshooting problems and how you can overcome them. By the end of this book, you will have an expert-level command of advanced database functionalities and will be able to implement advanced administrative tasks with PostgreSQL 10. What you will learn Get to grips with the advanced features of PostgreSQL 10 and handle advanced SQL Make use of the indexing features in PostgreSQL and fine-tune the performance of your queries Work with stored procedures and manage backup and recovery Master replication and failover techniques Troubleshoot your PostgreSQL instance for solutions to common and not-so-common problems Learn how to migrate your database from MySQL and Oracle to PostgreSQL without any hassle Who this book is for If you are a PostgreSQL data architect or an administrator and want to understand how to implement advanced functionalities and master complex administrative tasks with PostgreSQL 10, then this book is perfect for you. Prior experience of administering a PostgreSQL database and a working knowledge of SQL are required to make the best use of this book.

PostgreSQL has become the most advanced open source database on the market. This book adopts a step-by-step approach to meet almost every requirement you can think of while deploying PostgreSQL in production environments. You will not only learn how to design and manage your database but also discover how to administer and secure the database.

Learn Azure in a Month of Lunches, Second Edition, is a tutorial on writing, deploying, and running applications in Azure. In it, you'll work through 21 short lessons that give you real-world experience. Each lesson includes a hands-on lab so you can try out and lock in your new skills. Summary You can be incredibly productive with Azure without mastering every feature, function, and service. Learn Azure in a Month of Lunches, Second Edition gets you up and running quickly, teaching you the most important concepts and tasks in 21 practical bite-sized lessons. As you explore the examples, exercises, and labs, you'll pick up valuable skills immediately and take your first steps to Azure mastery! This fully revised new edition covers core changes to the Azure UI, new Azure features, Azure containers, and the upgraded Azure Kubernetes Service. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Microsoft Azure is vast and powerful, offering virtual servers, application templates, and prebuilt services for everything from data storage to AI. To navigate it all, you

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need a trustworthy guide. In this book, Microsoft engineer and Azure trainer Iain Foulds focuses on core skills for creating cloud-based applications. About the book Learn Azure in a Month of Lunches, Second Edition, is a tutorial on writing, deploying, and running applications in Azure. In it, you'll work through 21 short lessons that give you real-world experience. Each lesson includes a hands-on lab so you can try out and lock in your new skills. What's inside Understanding Azure beyond point-and-click Securing applications and data Automating your environment Azure services for machine learning, containers, and more About the reader This book is for readers who can write and deploy simple web or client/server applications. About the author Iain Foulds is an engineer and senior content developer with Microsoft. Table of Contents PART 1 - AZURE CORE SERVICES 1 Before you begin 2 Creating a virtual machine 3 Azure Web Apps 4 Introduction to Azure Storage 5 Azure Networking basics PART 2 - HIGH AVAILABILITY AND SCALE 6 Azure Resource Manager 7 High availability and redundancy 8 Load-balancing applications 9 Applications that scale 10 Global databases with Cosmos DB 11 Managing network traffic and routing 12 Monitoring and troubleshooting PART 3 - SECURE BY DEFAULT 13 Backup, recovery, and replication 14 Data encryption 15 Securing information with Azure Key Vault 16 Azure Security Center and updates PART 4 - THE COOL STUFF 17 Machine learning and artificial intelligence 18 Azure Automation 19 Azure containers 20 Azure and the Internet of Things 21 Serverless computing This book is for moderate to advanced PostgreSQL database professionals who wish to extend PostgreSQL, utilizing the most updated features of PostgreSQL 9.4. For a better understanding of this book, familiarity with writing SQL, a basic idea of query tuning, and some coding experience in your preferred language is expected.

Explore the core functionality of containerizing your applications and making them production-ready Key Features Grasp basic to advanced Docker concepts with this comprehensive guide Get acquainted with Docker containers, Docker images, orchestrators, cloud integration, and networking Learn to simplify dependencies and deploy and test containers in production Book Description Containers enable you to package an application with all the components it needs, such as libraries and other dependencies, and ship it as one package. Docker containers have revolutionized the software supply chain in both small and large enterprises. Starting with an introduction to Docker fundamentals and setting up an environment to work with it, you'll delve into concepts such as Docker containers, Docker images, and Docker Compose. As you progress, the book will help you explore deployment, orchestration, networking, and security. Finally, you'll get to grips with Docker functionalities on public clouds such as Amazon Web Services (AWS), Azure, and Google Cloud Platform (GCP), and learn about Docker Enterprise Edition features. Additionally, you'll also discover the benefits of increased security with the use of containers. By the end of this Docker book, you'll be able to build, ship, and run a containerized, highly distributed application on Docker Swarm or Kubernetes, running on-premises or in the cloud. What you will learn Containerize your traditional or microservice-based applications Develop, modify, debug, and test an application running inside a container Share or ship your application as an immutable container image Build a Docker Swarm and a Kubernetes cluster in the cloud Run a highly distributed application using Docker Swarm or Kubernetes Update or rollback a distributed application with zero downtime Secure your applications with encapsulation, networks, and secrets Troubleshoot a

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containerized, highly distributed application in the cloud Who this book is for This book is for Linux professionals, system administrators, operations engineers, DevOps engineers, and developers or stakeholders who are interested in getting started with Docker from scratch. No prior experience with Docker containers is required. Users with a Linux system would be able to take full advantage of this book.

PostgreSQL is a rock-solid, scalable, and safe, enterprise-level relational database. With a broad range of features and stability it is ever increasing in popularity. The book shows you how to take advantages of PostgreSQL 11 features for Server-Side-Programming. Server-Side-Programming enables strong data encapsulation and coherence.

This book offers the straightforward, practical answers you need to help you do your job. This hands-on tutorial/reference/guide to PostgreSQL and SQL Server is not only perfect for students and beginners, but it also works for experienced developers who aren't getting the most from PostgreSQL and SQL Server. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQL Server using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In chapter one, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In chapter two, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In chapter three, you will learn the basics of cryptography using Java. Here, you will learn how to write a Java program to count Hash, MAC (Message Authentication Code), store keys in a KeyStore, generate PrivateKey and PublicKey, encrypt / decrypt data, and generate and verify digital prints. You will also learn how to create and store salt passwords and verify them. In chapter four, you will create a PostgreSQL database, named Bank, and its tables. In chapter five, you will create a Login table. In this case, you will see how to create a Java GUI using NetBeans to implement it. In addition to the Login table, in this chapter you will also create a Client table. In the case of the Client table, you will learn how to generate and save public and private keys into a database. You will also learn how to encrypt / decrypt data and save the results into a database. In chapter six, you will create an Account table. This account table has the following ten fields: account_id (primary key), client_id (primarykey), account_number, account_date, account_type, plain_balance, cipher_balance, decipher_balance, digital_signature, and signature_verification. In this case, you will learn how to implement generating and verifying digital prints and storing the results into a database. In chapter seven, you create a table named Client_Data, which has seven columns: client_data_id (primary key), account_id (primary_key), birth_date, address, mother_name, telephone, and photo_path. In chapter eight, you will be taught how to create a SQL Server database, named Crime, and its tables. In chapter nine, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. In chapter ten, you will be taught

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to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. In chapter eleven, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. In chapter twelve, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter thirteen, you will add two tables: Victim and File_Case. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The File_Case has seven columns: file_case_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database programming skills for every Java/PostgreSQL/SQL Server programmer.

Get up to speed with core PostgreSQL tasks such as database administration, application development, database performance monitoring, and database testing

Key Features

- Build real-world enterprise database management systems using Postgres 12 features
- Explore the development, administrative and security aspects of PostgreSQL 12
- Implement best practices from industry experts to build powerful database applications

Book Description PostgreSQL is an open-source object-relational database management system (DBMS) that provides enterprise-level services, including high performance and scalability. This book is a collection of unique projects providing you with a wealth of information relating to administering, monitoring, and testing PostgreSQL. The focus of each project is on both the development and the administrative aspects of PostgreSQL. Starting by exploring development aspects such as database design and its implementation, you'll then cover PostgreSQL administration by understanding PostgreSQL architecture, PostgreSQL performance, and high-availability clusters. Various PostgreSQL projects are explained through current technologies such as DevOps and cloud platforms using programming languages like Python and Node.js. Later, you'll get to grips with the well-known database API tool, PostgREST, before learning how to use popular PostgreSQL database testing frameworks. The book is also packed with essential tips and tricks and common patterns for working seamlessly in a production environment. All the chapters will be explained with the help of a real-world case study on a small banking application for managing ATM locations in a city. By the end of this DBMS book, you'll be proficient in building reliable database solutions as per your organization's needs. What you will learn

- Set up high availability PostgreSQL database clusters in the same containment, a cross-containment, and on the cloud
- Monitor the performance of a PostgreSQL database
- Create automated unit tests and implement test-driven development for a PostgreSQL database
- Develop PostgreSQL apps on cloud

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platforms using DevOps with Python and Node.js Write robust APIs for PostgreSQL databases using Python programming, Node.js, and PostgREST Create a geospatial database using PostGIS and PostgreSQL Implement automatic configuration by Ansible and Terraform for Postgres Who this book is for This PostgreSQL book is for database developers, database administrators, data architects, or anyone who wants to build end-to-end database projects using Postgres. This book will also appeal to software engineers, IT technicians, computer science researchers, and university students who are interested in database development and administration. Some familiarity with PostgreSQL and Linux is required to grasp the concepts covered in the book effectively.

Build Android apps using the popular and efficient Android Studio 3 suite of tools, an integrated development environment (IDE) for Android developers using Java APIs. With this book, you'll learn the latest and most productive tools in the Android tools ecosystem, ensuring quick Android app development and minimal effort on your part. Along the way, you'll use Android Studio to develop Java-based Android apps, tier by tier through practical examples. These examples cover core Android topics such as notifications and toast; intents and broadcast receivers; and services. Then, you'll learn how to publish your apps and sell them online and in the Google Play store. What You'll Learn Use Android Studio 3 to quickly and confidently build your first Android apps Build an Android user interface using activities and layouts, event handling, images, menus and the action bar Incorporate new elements including fragments Integrate data with data persistence Access the cloud Who This Book Is For Those who may be new to Android Studio 3 or Android Studio in general. You may or may not be new to Android development in general. Some prior experience with Java is also recommended.

* Offering a native Windows release, PostgreSQL 8.0 is poised to garner considerable market share in the open source arena. This book shows readers how to harness this popular open source database with PHP, the world's most popular web scripting language. * Essentially three books in one, PostgreSQL 8.0 exposes readers to detailed introductions of PHP and PostgreSQL. Readers gain extensive knowledge about these two popular open source technologies to create powerful websites. * Authored by W. Jason Gilmore, author of the best selling Beginning PHP 5 and MySQL: From Novice to Professional, and noted PostgreSQL developer and community liaison Robert Treat.

Master the craft of predictive modeling in R by developing strategy, intuition, and a solid foundation in essential concepts About This Book* Grasping the major methods of predictive modeling and moving beyond black box thinking to a deeper level of understanding* Leveraging the flexibility and modularity of R to experiment with a range of different techniques and data types* Packed with practical advice and tips explaining important concepts and best practices to help you understand quickly and easily Who This Book Is For Although budding data scientists, predictive modelers, or quantitative analysts with only basic exposure to R and statistics will find this book to be useful, the experienced data scientist professional wishing to attain master level status, will also find this book extremely valuable.. This book assumes familiarity with the fundamentals of R, such as the main data types, simple functions, and how to move data around. Although no prior experience with machine learning or predictive modeling is

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required, there are some advanced topics provided that will require more than novice exposure. What You Will Learn* Master the steps involved in the predictive modeling process* Grow your expertise in using R and its diverse range of packages* Learn how to classify predictive models and distinguish which models are suitable for a particular problem* Understand steps for tidying data and improving the performing metrics* Recognize the assumptions, strengths, and weaknesses of a predictive model* Understand how and why each predictive model works in R* Select appropriate metrics to assess the performance of different types of predictive model* Explore word embedding and recurrent neural networks in R* Train models in R that can work on very large datasets

In Detail R offers a free and open source environment that is perfect for both learning and deploying predictive modeling solutions. With its constantly growing community and plethora of packages, R offers the functionality to deal with a truly vast array of problems. The book begins with a dedicated chapter on the language of models and the predictive modeling process. You will understand the learning curve and the process of tidying data. Each subsequent chapter tackles a particular type of model, such as neural networks, and focuses on the three important questions of how the model works, how to use R to train it, and how to measure and assess its performance using real-world datasets. How do you train models that can handle really large datasets? This book will also show you just that. Finally, you will tackle the really important topic of deep learning by implementing applications on word embedding and recurrent neural networks. By the end of this book, you will have explored and tested the most popular modeling techniques in use on real-world datasets and mastered a diverse range of techniques in predictive analytics using R.

Style and approach This book takes a step-by-step approach in explaining the intermediate to advanced concepts in predictive analytics. Every concept is explained in depth, supplemented with practical examples applicable in a real-world setting.

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